

FIND YOUR MIND!

With so many camps to choose from, knowing where to start can be a little intimidating. Before digging into the rest of the guide, campers can try out this fun flowchart to find out what kind of mind they may have. Afterwards, they can check the next page for suggestions on camps that might fit their interests.

START!

Do you have a curious mind?

Yeah!

I love the smell of fresh air.

Do you like to spend your weekends indoors or outdoors?

I prefer being in "The Great Indoors."

In the kitchen, do you prefer to follow recipes, or create your own?

I like to freestyle.

I like to stick to recipes.

Swimming sounds fun.

Imagine you're taking a beach vacation. Would you rather be relaxing with a good book or swimming in the ocean?

I like a good book.

Do you look before you leap, or do you leap before you look?

Leap first. Look first.

How do you feel about math?

I think it's great!

Crafty Mind
Your mind wants to construct buildings, robots, and all things mechanical.

High-Tech Mind
Your mind is always thinking up the next big app and speaks in 1s and 0s.

Would you rather build a bridge in Minecraft or in real life?

Minecraft

IRL

I prefer lots of other topics

I want to see them up close!

Would you rather go outside and catch bugs or look at them under a microscope?

Gotta catch 'em all!

I think it's great!

How do you feel about competition?

Okay. See you later!

I don't feel like it.

Curiosity comes in all sorts of forms! Why not take a shot at the rest of the flowchart anyway?

Nope!

Okay!

Sporty Mind
Your mind is interested in games, sports, and competition!

Winning isn't everything.

Hungry Mind
Your mind is always seeking out the perfect crunch, sip, and chew.

The colors

What's the most interesting part of a flower?

Photosynthesis

Om nom nom

Would you rather draw an apple or eat an apple?

Draw it!

What do you think of when you hear the word "bark?"

The sound a dog makes.

The thing on trees

Artsy Mind
Your mind is full of colors, songs, and stories!

Green Mind
Your mind dreams of climbing mountains and wandering forests.

If zombies took over, would you try to find the cure or help other survivors?

Find the cure

Help survivors

If you were going on a big adventure, would you rather take your pet or your best friend?

Pet

Best friend

Fuzzy Mind
Your mind dreams of running with wolves, flying with birds, and playing with gorillas.

Medical Mind
Your mind is always looking for the cure and wants to know how the human body works.



Now that you've found your mind, take a look at the suggestions below to find camps you might be interested in!

If you have an Artsy Mind...

...try your hand at sketching, writing, and creating at these camps:

- Colorful Creations (p. 7)
- Story Explorers (p. 11)
- Science Poetry Jam (p. 15)
- Animation Studio (p. 21)
- Graphic Design (p. 22)

If you have a Crafty Mind...

...build, plan, and engineer some fun in these camps:

- To the Moon (p. 7)
- Building Blocks (p. 9)
- Crazy Contraptions (p. 13)
- Duct Tape Challenge (p. 18)
- Underwater Machines (p. 23)

If you have an Experimental Mind...

...mix chemicals, run tests, and learn about the science of life in these camps:

- Mud, Muck, and Goo (p. 7)
- Beginner's Biology (p. 9)
- Lab Wizards (p. 14)
- ChemLab, Inc. (p. 17)
- Dissection Lab (p. 21)

If you have a Fuzzy Mind...

...indulge your wild side and run with the animals in these camps:

- Animal Discoveries (p. 7)
- Birds, Bugs, and Bunnies (p. 9)
- Eager Beavers (p. 13)
- Crows: Caws and Effect (p. 17)
- Life Aquatic (p. 22)

If you have a Green Mind...

...explore the wonders of nature with these camps:

- Fantastic Forests (p. 7)
- Biome Bonanza (p. 9)
- Wild Waters (p. 15)
- Wild Survivor (p. 19)
- Get Your Green On (p. 22)

If you have a High-Tech Mind...

...learn to program, hack, and code in these camps:

- Starting from Scratch (p. 10)
- Robot Rangers (p. 14)
- Bit by Bit (p. 17)
- App Inventor (p. 21)
- Java Coding and Video Games (p. 22)

If you have a Hungry Mind...

...figure out how to cook up a feast fit for royalty at these camps:

- Snack Science (p. 7)
- Cookie Caper (p. 9)
- Candyology (p. 13)
- Cooking Up Science (p. 17)
- Road Trip: Farm to Table (p. 23)

If you have a Medical Mind...

...take a shot at finding the cure for the common cold at these camps:

- Make Sense of It (p. 10)
- Grossology (p. 13)
- What's Up, Doc? (p. 15)
- Young Physicians (p. 19)
- Zombie Survival School (p. 23)

If you have a Sporty Mind...

...go for the gold in these camps:

- Little Olympics (p. 9)
- Playground Physics (p. 14)
- Center Ring Science (p. 17)
- Road Trip: Sports (p. 19)
- Science of Sailing (p. 19)

